

Plan Zuma's rescue route

Planea la ruta de rescate de Zuma

Lay arrows. Move ONE square for each arrow.

Coloca flechas. Mueve UNA casilla por flecha.

Your plan
Tu plan

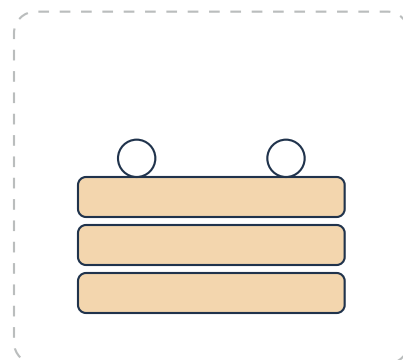
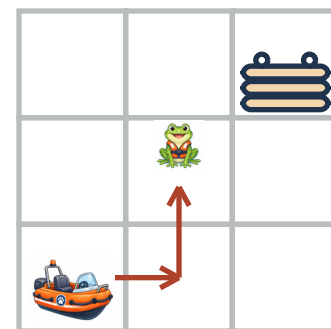
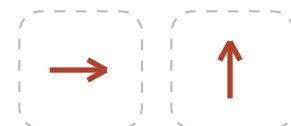
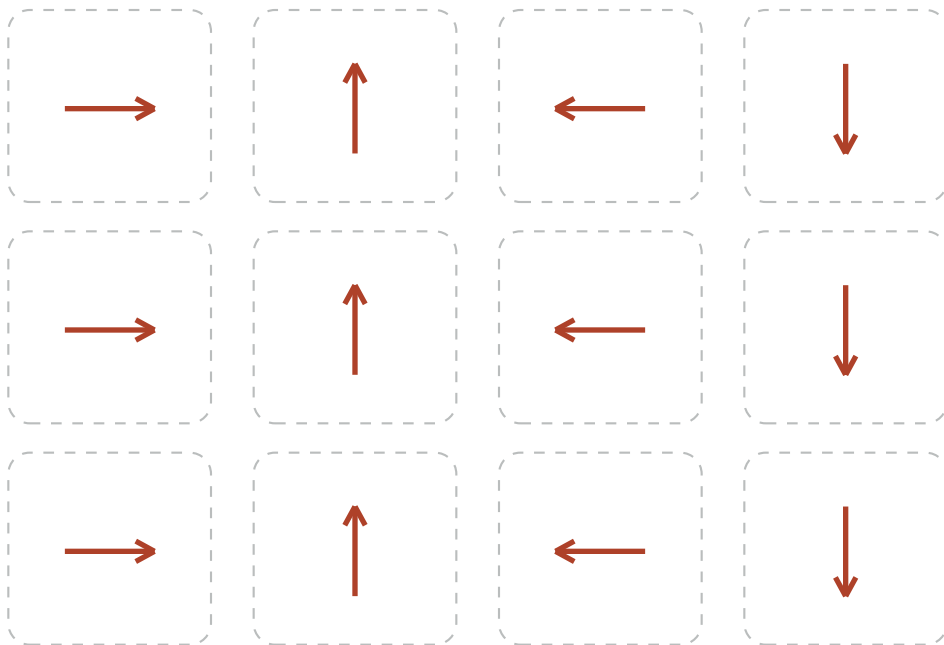
		
 START		

Rescue Frog, then reach the dock. Invent a different route.

Rescata a la rana y llega al muelle. Inventa otra ruta.

Arrows + movable rescue pieces

Flechas y piezas móviles de rescate



One plan: → ↑ (Frog) ↑ → (dock). Try yours first!

Una idea: → ↑ (rana) ↑ → (muelle). ¡Prueba la tuya!

Arrows point across the PAGE, even if the boat turns.

Las flechas siguen la PÁGINA, aunque gire el barco.